

Research Fellow/Engineer (Animation Drawing Software) - ICDG4 Singapore Institute of Technology

Direct Link: https://www.AcademicKeys.com/r?job=214752
Downloaded On: May. 9, 2024 8:42am
Posted Jun. 6, 2023, set to expire Jul. 5, 2024

Job Title Research Fellow/Engineer (Animation Drawing Software) -

ICDG4

Department Professional Officers

Institution Singapore Institute of Technology

Singapore, , Singapore

Date Posted Jun. 6, 2023

Application Deadline Open until filled

Position Start Date Available immediately

Job Categories Research Scientist/Associate

Academic Field(s) Electrical and/or Electronics

Computer Engineering

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fellowengineer-animation-drawing-software-icdg4

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Job Description

Research Fellow/Engineer (Animation Drawing Software) - ICDG4

Job no: 498438

Department: Professional Officers

Contract type: Contract

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As a University of Applied Learning, SIT works closely with industry in our research pursuits. Our research staff will have the opportunity to be equipped with applied research skill sets that are relevant to industry demands while working on research projects in SIT.

The primary responsibility of this role is to deliver on an industry innovation research project where you will implement a novel graph processing module utilizing machine learning and UI/UX for animation drawing software suite.

Key Responsibilities

- Algorithm development and software implementation of 2D & 3D computer graphics algorithm for graphics drawing tools.
- UI Development.
- System integration and application development.
- Some work on user test may be required.
- Write documentation and project report.
- Write and publish research papers.

Job Requirements

- Holding a bachelor, master, or PhD degree in Electronics or Computer Engineering, or equivalent.
- Highly skilled in Qt C/C++ object-oriented analysis and design, including Qt GUI design while working on and maintaining a large code base.
- Understanding and appreciation of graph data structure and computer graphics.
- Experience in computer graphics implementation.

Key Competencies

- 1. Able to work independently to ensure that the project can meet its milestones within the stipulated timeline.
- 2. Able to build and maintain strong working relationships with people within and external to the university.
- 3. English fluency in technical writing, conversation, and presentation.
- 4. Possess strong analytical and critical thinking skills.
- 5. Show strong initiative and take ownership of work.

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06 Jun 2023 Singapore Standard Time

Applications close: 31 Dec 2023 Singapore Standard Time

Contact Information

Please reference Academickeys in your cover letter when applying for or inquiring about this job announcement.

Contact

Singapore